

Zone plate as a convergent lens:
from equation (1) radius of the n^{th} zone is given by -

$$r_n^2 = \frac{u \cdot v}{(u+v)} n \lambda$$

$$\therefore u+v = n \lambda$$

$$u \cdot v = r_n^2$$

$$\text{or, } \frac{1}{v} + \frac{1}{u} = \frac{n \lambda}{r_n^2}$$

This expression is constant for a given zone plate. If we compare it with the convex lens equation for a real image

$$\frac{1}{v} + \frac{1}{u} = \frac{1}{f}$$

we get, $\frac{1}{f_n} = \frac{n d}{r_0^2}$ $\therefore f_n = \frac{r_0^2}{n d}$ (11)

Thus a zone plate acts as a converging lens. A zone plate has a number of foci which depend on the number of zones used as well as the wavelength of light employed.

If n is each even, each clear is occupied by an even number of zones which cancel in pairs; but if n is odd there is maximum intensity at p . Thus a zone plate gives a succession of images corresponding to focal length $F, \frac{F}{3}, \frac{F}{5}$ etc where $u = \infty$ for a plane wave

In n be given odd negative values in equation (11) then even with a distant source, virtual images are formed corresponding to focal lengths $-F, -F/3, -F/5$ etc. For a zone plate acts like a circular diffraction grating of unequal spacing and wavelets issuing out may be considered to arise from points on left of zone plate.

The rays which meet at points p may be considered as diffracted rays, but other side of line O, P . It means in upward direction. These will give rise to a series of virtual images on the side of zone plate in which s is situated. Thus a zone plate acts like a divergent lens.